
THE LAST PLAYER:VR Battle Royale Download Setup



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About This Game

When you put on the VR device, you will find yourself in a virtual reality battle royale so real that you can't distinguish the boundary of the two worlds. Only by defeating all opponents in this battle royale can you return to the world you were from. Pick up your weapons and use everything you've got to survive.

Virtual Reality Parachuting

You will arrive at the location of the battle royale on a military transport plane. Jump from the high air to locate the resource points where you find weapons and equipment. The moment you jump out of the plane, you will be caught in the realistic free falling experience. Once you've opened your parachute, turn your head in the sky to find the landing locations of nearby opponents. Adjust the landing direction and speed with your arms. You see all the parachutes around you. Get ready!

Collect Weapons and Equipment

The moment you land, you will be stirred by the realistic sense of weightlessness. Rush into a house and grab everything you can use for battle. If you only have a knife, you can hide behind a door to ambush coming enemies. You can hear the footsteps of nearby enemies and the beating of your own heart via the surrounding sound effect. Rise up and rush toward the enemy when he enters the room, strike him down with your knife and take his weapons and equipment.

When collecting weapons and equipment, you need to bow down physically and pick up the items you need, while always stay alert on any sneaking enemies. When you've worked hard to collect all the accessories for your beloved gun and install them "with your own hands," you will find yourself immersed in the realistic VR assembly operation.

Thrilling Shooting Battle

When you are fighting against an enemy, you must raise the physical weapon and set your right eye seeing through the iron sight, center the front post in the notch of the rear sight and make sure the tops of both sights are level, then point at your target and pull the trigger to shoot him down. You will find unparalleled exciting experience in defeating enemies in such a realistic way!

Contend Over Airdrop

There will be periodically airdrop supplies to all players on the battlefield. Taking better weapons and equipment is a must to improve your combat capability. Fight to claim the supplies and use them to defeat all competitors!

Sole Winner

The area of battlefield will shrink over time. You can crouch or crawl in covers such as grass and rocks to sneak behind your opponents and strike them down. The virtual reality environment will lift your adrenalin to the highest, and you can even hear the breathing of opponents hiding nearby as your heart is beating fast. Stay calm and strike true to defeat the last opponent and score your victory as the sole survivor!

Title: THE LAST PLAYER:VR Battle Royale
Genre: Action, Massively Multiplayer, Early Access
Developer:
Skyline Games
Publisher:
Skyline Games
Release Date: Coming soon

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Minimum:

OS: 64-bit Windows 7, Windows 8.1, Windows 10

Processor: Intel Core i5-4590 / AMD FX-8350

Memory: 8 GB RAM

Graphics: NVIDIA GeForce GTX 970 / AMD Radeon R9 290

DirectX: Version 11

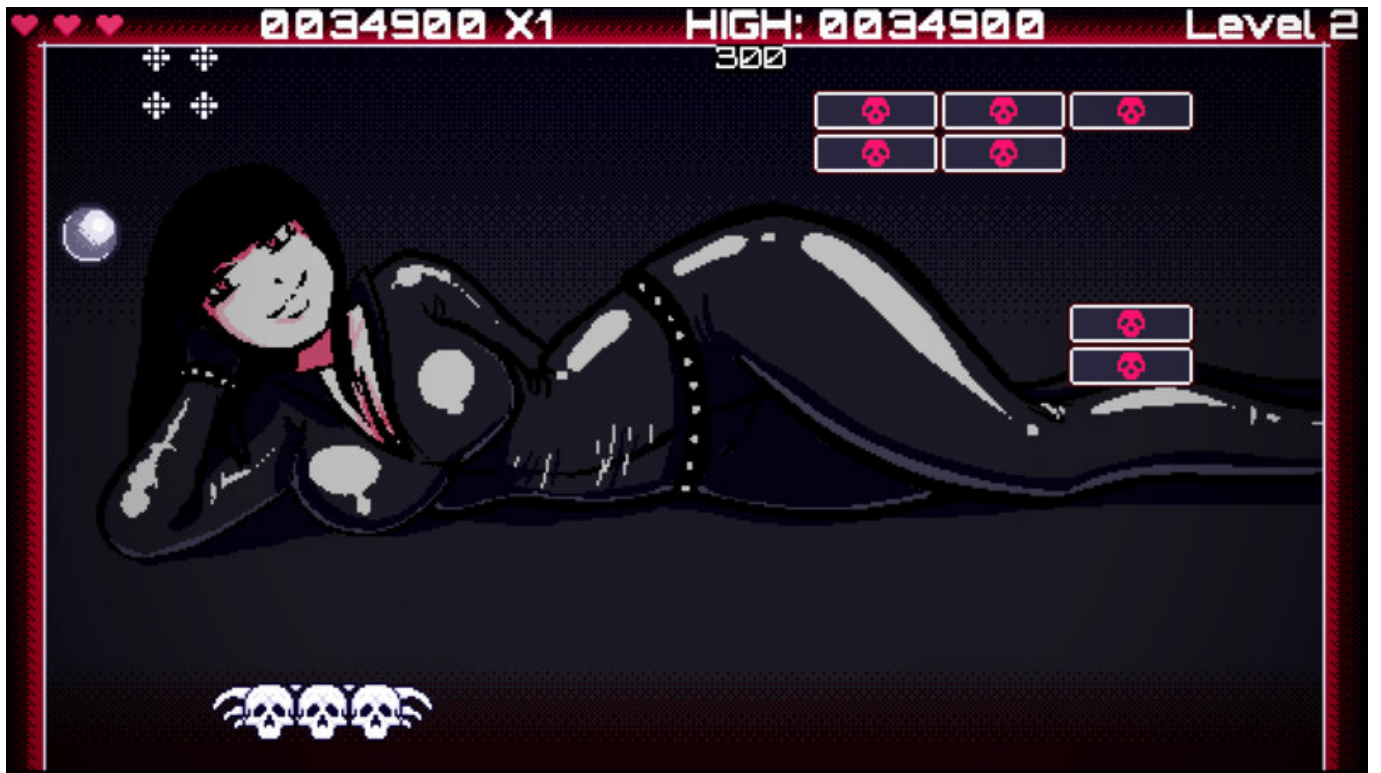
Network: Broadband Internet connection

Storage: 3 GB available space

Additional Notes: Fixed broadband connection recommended

English







Beta Test V.1.2.7 Update List:



V.1.2.7 has been updated and the list is as follows:

- Added update tips for new versions of the game.
- Adjusted the size and position of the muzzle fittings.
- Increased the maximum length of the game nickname to 16 characters.
- Fixed team-related bugs.
- Added the turn function of the HTC VIVE controller.
- LIV sdk link completed.
- Added related functions for left-handed players, such as operation tips, TUTORIAL, etc.
- Added the game immersive option, after opening, transfer the front HUD to the hand.
- Improved the position of the weapon sound.
- Improved the movement of the game character.. **Fifth-week tournament leaderboard :**

The rankings for the fifth week of the PRE S1 Tournament are as follows:

Pre S1 Tournament Rankings

The Fifth Week (Saturday+Sunday)

RANK	CHARACTER NAME	PLAYED	WIN	TOTAL KILLS	TOTAL DAMAGE	TOTAL SCORE
#1	VR_19MCLXXXIV84	6	2	10	1027	30
#2	Wil_FR	6	1	8	687	27
#3	SoulMan	5	1	8	728	22
#4	Kastiel	6	1	7	973	19
#5	Splinx	6	1	6	876	16
#6	Saphiroth	6	0	9	1062	9
#7	CharlieKongo	6	0	3	433	9
#8	Clash_dog	2	0	2	278	8
#9	Rexar	6	0	3	485	6
#10	VRI-BonesBreaker	3	0	4	551	5
#11	BvvFr	6	0	1	324	5
#12	VR_Daley	4	0	4	520	4
#13	VRI-DRACO	3	0	2	200	2
#14	VR15	3	0	1	100	1
#15	M3RLIN	3	0	0	25	1
#16	VRI_Scoubi	3	0	0	90	0
#17	Chronic0-3_	3	0	0	60	0
#18	Frankie354	1	0	0	54	0
#19	TwistzGamer	1	0	0	49	0
#20	VR104	3	0	0	0	0

PLAYER—Beta Tournament Rankings(Halfway):

. THE LAST

Beta Tournament Rankings

RANK	CHARACTER NAME	PLAYED	WIN	TOTAL KILLS	TOTAL DAMAGE	TOTAL SCORE
#1	VR_19MCLXXXIV84	12	1	11	5032	30
#2	Splinx	12	0	22	8133	26
#3	METALGEAR	8	1	9	2924	25
#4	Wii_FR	9	1	10	3754	24
#5	cankilbil	6	1	10	2996	23
#6	Balberith	6	1	10	3941	20
#7	kyuubee27	12	1	8	3280	19
#8	VR_Daley	5	1	8	3286	18
#9	SONIC	9	1	8	3064	18
#10	KrazyBird	3	1	9	3699	17
#11	Faaborgs	10	1	5	2611	17
#12	Marine320331	4	1	7	3057	16
#13	VAST_GUD	9	0	11	4040	15
#14	Kryten121	9	1	7	2629	15
#15	caffè	6	0	7	2589	13
#16	NeverMore	6	0	4	2341	10
#17	Moon	9	0	6	2988	9
#18	WeAreOne	5	0	5	1639	9
#19	Hirnsponder	3	0	4	1162	9
#20	tenshirocks	3	0	6	2344	7
#21	zonza	9	0	2	762	7
#22	ParadoxJP	3	0	2	1341	6
#23	Exitor	9	0	2	1322	6
#24	Murphy	3	0	4	1538	4
#25	Mow8Mow	9	0	3	1637	3
#26	DrMikey	6	0	2	1030	3
#27	BRUND	3	0	1	300	3
#28	Dcpticon	1	0	2	1112	2
#29	Freako	2	0	2	665	2
#30	Kiruto	3	0	0	117	2
#31	Cmax	6	0	1	821	1
#32	Buckshot	3	0	1	692	1
#33	BambiBros	6	0	1	630	1
#34	nemphis	2	0	1	206	1
#35	Clash_dog	3	0	0	435	0
#36	BuuBot	2	0	0	265	0
#37	KenjiRayne	1	0	0	176	0
#38	kgian	3	0	0	135	0
#39	saud968	2	0	0	35	0
#40	slenme29	1	0	0	17	0
#41	Spider-Man	1	0	0	0	0
#42	brutol3	1	0	0	0	0

The fifth Beta Tournament day will be coming today. The second half of the game is about to start. Who can stay ahead? Who can overtake? Will there be people who won the second time? Or are there new people to break the deadlock?

I am looking forward to it. I hope that everyone will actively participate and experience the joy of competing with others.

Today 11:00am (EDT), 03:00pm (GMT), 11:00pm (GMT+8).

See you in our discord <https://discord.gg/fhNMTfJ>. **Beta Test V.1.2.5 Update List:**



Dear players

This update is mainly to fix bugs and some suggestions provided by Beta test players.

The list is as follows:

- Solved Oculus, WinMR could not correctly identify the device and controller.
- Solved that the controller floated when using the scope, so that the scope could not be activated normally.
- Solved the problem of the speed of the hands gun movement. Look up and watch the sky go fast, look down and walk slowly.
- Added background music and sound effect control functions.
- Solved an operational issue after Oculus and WinMR enable touch mode.
- Support Opencomposite to start the game.
- Solved an issue where the HTC second-generation handle can cause the trigger key to fail. -Added the ability to call up the operation diagram in the game for viewing.
- Optimize the position of footstep sound.
- Added CUSTOM MATCH function. (In testing, devs can only CUSTOM MATCH)

G-Virus Studio. **Cricket Captain 2018 Version 18.07 released -Aus Season update:**

Now featuring updated Australia 20 over fixtures for the upcoming season. Squad changes are up to date as of now and will be updated as and when they are announced.

Updated Australian 20 Over Fixtures
Updated Australian 20 Over Squads
Network game stability improvements
Fixes to test teams fixtures in World Cups

. **The Last Player---** Beta Tournament:

THE LAST PLAYER

VR BATTLE ROYALE

Beta Tournament

WWW.THELASTPLAYER.COM

Hi players, after three weekends of tournaments, the participants responded very well. So we decided to officially open The Last Player--- Beta Tournament.

First of all, I think everyone will be looking forward to the prizes of the Beta Tournament. We inspire players to participate actively in order to experience the excitement and tension of confronting with real players.

The rewards are as follows: #1 - \$50, #2 - \$40, #3 - \$30, #4 - \$20, #5 - \$10, #6 - \$5, #7 - \$5, #8 - \$5, #9 - \$5, #10 - \$5. Total Score?

Beta Tournament time:

- Starts at 11:00am (EDT), 03:00pm (GMT) , 11:00pm (GMT+8) every Thursday and Saturday.
- The game starts Thursday March 21.
- Three games a day (about one hour)
- Duration of one month (four weeks)

Rules:

- Up to 30 participants per game, the password will be sent at our discord 5 minutes before each game.
- Do not limit the number of times you participate in the competition. (The more games you participate in, the more the advantage you have)
- The score rules are judged based on the number of wins, total damage, and total kills. Calculate the scores of each player with a formula, and then rank them.(Per game: #1 +8 score, #2 +4 score, #3 +2 score, #4 and #5+ 1 score, kill 1 man +1 score. If the scores are the same, the player with the highest total damage value is ranked higher.)
- If you would like to participate in the game, please contact me in private and tell me the name of your game character. (Avoid an error when the reward is finally issued)
- The game is all single-row games. Don't form a team to enter CUSTOM MATCH.
- No AI players involved.

Ps:

- We will update the Beta Tournament Rankings in our discord the day after each match day.
- If the number of players involved is large, we will consider increasing the number of games .
- Please ensure civilized participation.
- Game times may be adjusted based on feedback from participants.

Welcome to our discord <https://discord.gg/fhNMTfJ>. **Fourth-week tournament leaderboard and fifth-week registration link:**

The rankings for the third week of the PRE S1 Tournament are as follows:

Pre S1 Tournament Rankings

The Fourth Week (Saturday+Sunday)

RANK	CHARACTER NAME	PLAYED	WIN	TOTAL KILLS	TOTAL DAMAGE	TOTAL SCORE
#1	SoulMan	6	2	13	1630	34
#2	VR_19MCMLXXXIV84	6	1	12	1172	30
#3	VR_Daley	6	1	7	703	17
#4	Wil_FR	5	0	8	681	17
#5	Splinx	6	1	5	781	13
#6	Protec	6	1	4	485	12
#7	Balberith	3	0	3	541	9
#8	SONIC	3	0	4	425	6
#9	Frankie354	5	0	1	148	6
#10	BvvFr	6	0	1	157	5
#11	SimplyChris	3	0	2	324	3
#12	M3RLIN	2	0	2	198	3
#13	MERPTV	3	0	2	194	3
#14	Murphy	3	0	1	134	3
#15	TwiiatzGamer	4	0	0	211	0
#16	Kastiel	3	0	0	158	0
#17	METALGEAR	2	0	0	81	0
#18	Clash_dog	3	0	0	17	0
#19	kyuubee27	2	0	0	0	0

The registration link for the fifth week (the deadline is May 16):

https://docs.google.com/forms/d/e/1FAIpQLScO3Abgq33fPl-ExGZCp38TI2l3ym12jIuuyQ_7yjELC8p9hQ/viewform?usp=pp_url. **Cricket Captain 2018 Version 18.08 released:**

Updated Australian 20 Over squads

Updated Australian State squads

Updated Bangladesh 20 Over squads

Fixed wage re-generation issue (did not affect Eng or Aus State players)

Fixed India squad pick issue for 2018 classic series tournament

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